

Bogies West Mixed Team Bylaws

*League Officers: Cody, Dennis, Dee
The By-Laws are always the go to checklist.*

Player Committee:

Player committee consists of the President, Secretary, and all Team Captains. Its purpose is to schedule meetings, arbitrate disputes and interpret rules. Each team is allowed one vote.

BCA Pool League Sanction Fee:

BCA Pool League membership is required at a one-time per year cost of \$20.00. For BCA Pool League and league records, names and addresses of each player must be provided.

Game Rules:

Game rules can be found at <https://www.playcsipool.com/bcapl-rules.html>

Scores Update on LMS

Our league uses the CSI League Management System (LMS). Scores turned in on paper will be updated in the LMS no later than Thursday night by league admin. We encourage the use of the BCAPL Scoring App since the scores are updated in LMS within minutes of submission and it eliminates the need to type in scores, thereby reducing the possibility for errors. If an error is discovered after submission, league admin can correct it in the LMS. The app can be downloaded from the Google Play Store or the Apple App Store by searching for “BCAPL Scoring App”.

Notes: In the case of a player who does not have a league average, the paper form will need to be used the first night they play so their average can be entered by league admin. A player's score who is not sanctioned by the BCA Pool League will not be entered into the LMS.

Awards:

The league operates on a Summer and Winter session.

Both seasons are a cash league and teams receive prize money based on final standings.

Man with the most 50s = \$100

Woman with the most 40s = \$100

Dues:

Dues are payable on nights of play (no checks or credit cards).

Dues will be \$12.00 per week for regular players.

All players, regular or substitutes will be required to pay the \$20.00 BCA Pool League sanction fee payable once a year.

Any team short of dues because of forfeits or non-payment will have the shortage deducted from their prize money at the end of the season. Teams without forfeits will not be penalized for another team's shortage.

Team captains are responsible for collecting weekly dues and turning them in to the secretary.

Dues:

Dues allocated as follows:

\$12.00 Prize Fund

\$0.00 Green Fee

\$12.00 Total

100% Payback to players

Handicap:

Our league uses a 10-point handicapped system for match play. Each player has an average determined by dividing by their total number of points scored by their number of games played and rounded to one decimal place. The averages for the players participating in a match are summed for each team and the difference between the sums is the handicap given to the team with the lower sum. The BCAPL Scoring App does this automatically. The paper score sheet has boxes and instructions for calculating the handicap at the bottom of the form.

Players who do not have a league average will establish their starting average on the first night they play. Their average will be entered on the paper score sheet and used in the handicap calculation for that night's match. Their starting average will be entered by league admin when the scores for that night's match are entered. Existing averages are carried over from season to season and recalculated weekly by the LMS.

FargoRate:

The LMS requires that all players have a Fargo Rating. New players without a Fargo Rating will be assigned a starting default (Men-375, Women-300). League officials will also have the right to assign a starting Fargo Rating based on the player's known ability. The Fargo Ratings do not have an impact on the handicap calculation.

There will be no limit on the Team Fargo total for match play. However, no player with a Fargo Rating of over 720 will be allowed to play in the league.

Missing player:

Each team must have at least three (3) players from the team roster to play the Match. If your team is missing a player, you will be allowed to do only 1 playback, *per week*. The team that is missing the player will *not* be allowed to choose who does the playback, the opposing team is allowed to choose who does the playback. The team that needs to do the playback will have to pay the standard League fee for the playback for each player that does a playback.

If a team is going to miss their entire match, then it is up to the captain to coordinate with the other team captain and let them know with plenty of advance notice. If there is no advanced notice, then that team will forfeit the entire game.

Tie Score:

In case of a tie score in a league match, the win will be awarded to the team having the most winning games.

When a mistake on the score is discovered during the processing of the data to be posted, the league directors will make the corrections and notify the captains of the teams about the mistake made.

Team Standings:

Team standings are determined by the most match wins. If tied, then by most points. If still tied, then by most games won.

Individual Standings:

Top ten individual standings will be determined on a percentage basis (games won / total games played). To qualify, a player must play 70% of eligible games. In the case of ties, the player's average (carried to one decimal) will be the determining factor.

Team and individual standings can be viewed at <https://lms.fargorate.com/publicreport/alldivisions> or in the FargoRate app downloadable from the Google Play Store or the Apple App Store by searching for "FargoRate App".

Coaching (Time out): 2 Min Limit

On any one turn, a player may ask for coaching from one member of his team only (The person coaching does not have to be playing that night). Each player of the game is allowed one time out, per game. Each time out should be restricted to a reasonable amount of time.

Starting Time:

Play will start no later than 8:00 p.m. **Players absent will be allowed to make up the first two rounds if he/she arrives before the beginning of the third round.** A player arriving after the beginning of the third round will be allowed to play the remainder of the games and 0 will be given for the games missed.

Miscellaneous:

A team must use their best core players before a team can use a member of that team to sub for another team.

No new teams will be accepted after schedules have been set except to replace one that has dropped out.

**** A player must play at least THREE times during the session to play in the last FIVE weeks of the session. ****

- **Team captains are responsible for verifying score sheets and refereeing any disputed games.**
- **Any team forfeiting two weeks in a row will be dropped and replaced. The new team must accept the existing scores.**
- **Each team will be allotted one table for practice before the start of league play, beginning at 7:00 p.m.**

No gambling or practice is allowed during league play.

*****No New players or Subs may be added for the last 8 weeks of any season. *****

Pool Room Contributions:

Any active BCA League member will receive free pool the day of league after league has finished. Any non-league day pool is half price and capped at \$5 per hour even if there are 3-4 players. 9 ft are full price per person per hour.

Team Name _____

Team Captain _____

Date _____